

# Newton Recreation Disc Golf Rules

**NRC Singles and Doubles League rules will follow PDGA official rules:**

## **1- Throwing order**

- Throwing order on the tee of the first hole is the order in which the players are listed on the scorecard(s).
- Throwing order on all subsequent tees is determined by the scores on the previous hole, so that the player with the lowest score throws first, and so on. Ties do not change the throwing order.
- After all players have a lie other than the teeing area, the player whose lie is farthest from the target (the *away player*) is next in the throwing order.
- To facilitate flow of play, a player who is not next may throw if the player who is next consents, or if throwing will not impact the player who is next.
- Throwing out of order is a courtesy violation.
- During play, no group may play through the group ahead unless directed by the director, or if the group ahead is standing aside in accordance with the rules.
- For doubles, after all teams have a lie other than the teeing area, the team whose lie is farthest from the target is next in the throwing order.
- Members of a team who are throwing from the same lie may throw in either order

## **2- Marking a Lie**

- The position of a thrown disc on the in-bounds playing surface marks the lie.
- Alternatively, the player may mark the lie by placing a mini marker disc on the playing surface, touching the front of the thrown disc on the line of play. If you do not have a mini marker disc then you either leave disc as is or if applicable you may flip your disc vertically from bottom up and must play from behind the disc.

## **3- Scoring**

- Scoring will take place on Udisc on the event page (if approved to do so)
- Otherwise one player for each group will be the designated score keeper on Udisc, by adding all team names and then screenshotting the score card and sending it to the director.

## **4- Out of Bounds and Hazard**

- A disc is in a hazard if its position is clearly and completely surrounded by the hazard. A player whose disc is in a hazard receives one penalty throw. The lie is not relocated.
- A disc is considered out of bounds or OB when the disc is clearly and completely on or across the OB line. A player whose disc is OB will take their lie up to 1 meter (3 feet) from where their disc crossed the OB line with a stroke penalty.

## 5- Format(Doubles)

- Best Throw
  - Both team members throw from the teeing area. The team then chooses which of the two positions to play from for the next throw. Both team members throw from the resulting lie, and the team again chooses which of the two positions to play from, and so on.
  - A team completes a hole when either team member completes the hole.
  - The score for a team on a hole is the number of throws for the lies that were played, plus any penalty throws.
  - If a team picks up a thrown disc before a lie has been chosen or marked with a marker disc, the team may not choose that throw. If a team picks up both thrown discs without a lie having been marked, the second disc to have been picked up is replaced to its original position as agreed upon by the group, and the team must play from the resulting lie.
  - If one team member is absent, late, or ceases play, the other team member may play, but no throws are made on behalf of the missing team member. A late team member may join play only between holes.

## 6- Courtesy

- A player must not:
  - Throw if the throw might injure someone or distract another player.
  - Throw out of order without consent or when it would impact another player.
  - Engage in distracting or unsportsmanlike actions such as:
    - Shouting (unless warning someone at risk of being struck by a disc).
    - Cursing, Striking, kicking, or throwing park, course, or player equipment,
    - Advancing beyond the away player; or Leave equipment where it may distract other players or interfere with a thrown disc; or,
- A player must:
  - Perform actions expected by the rules, including:
    - Helping to find a lost disc.
    - Moving equipment when asked.
    - Keeping score properly.
    - Watch the other members of the group throw in order to ensure rules compliance and to help find discs.
- A player receives a warning for the first violation of any courtesy rule. Each subsequent violation of any courtesy rule by that player in the same round incurs one penalty throw. A courtesy violation may be called or confirmed by any affected player. Repeated courtesy violations may result in disqualification by the Director.